





Image Data

Orientation Report

| 1. | Number of input data | 190 |
|----|-------------------------------------|-----------|
| 2. | Registered images count | 186 / 190 |
| 3. | Points count | 342060 |
| 4. | Total projections | 1131127 |
| 5. | Average images per tie point | 3.3 |
| 6. | Maximum reprojection error [pixels] | 2.00 |
| 7. | Median reprojection error [pixels] | 0.4 |
| 8. | Mean reprojection error [pixels] | 0.53 |











Fig. 1 – Composite 4 Views

| Mo | Model Data | | |
|-------------|--------------------------|----------|--|
| Poly Report | | | |
| 1. | High Poly Triangle count | 34793160 | |
| 2. | Low Poly Triangle count | 74988 | |





Fig. 2 – High Poly

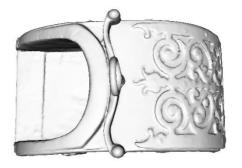


Fig. 3 – Low Poly

Component 2: Stirrup 2

| Image Data | | | |
|---|-----------|--|--|
| Orientation Report | | | |
| 9. Number of input data | 202 | | |
| 10. Registered images count | 200 / 202 | | |
| 11. Points count | 405368 | | |
| 12. Total projections | 1378127 | | |
| 13. Average images per tie point | 3.4 | | |
| 14. Maximum reprojection error [pixels] | 2.00 | | |
| 15. Median reprojection error [pixels] | 0.38 | | |
| 16. Mean reprojection error [pixels] | 0.51 | | |









Fig. 4 – Composite 4 Views

| Model Data | | | | |
|-------------|--------------------------|----------|--|--|
| Poly Report | | | | |
| 3. | High Poly Triangle count | 31745716 | | |
| 4. | Low Poly Triangle count | 74982 | | |



Fig. 5 – High Poly



Fig. 6 – Low Poly



Texturing Report.

Roughness and Metallic, and Texture Correction

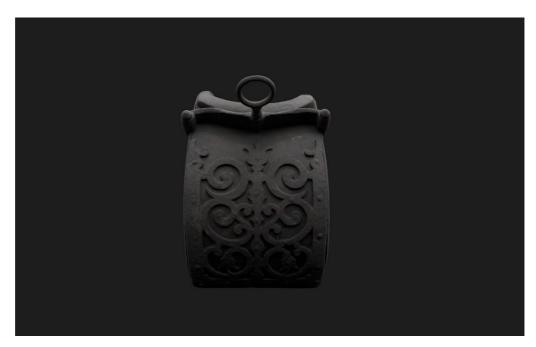


Fig. 7 – Stirrup 1 Before texturing with SP



Fig. 8 – Stirrup 1 After texturing with SP

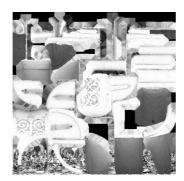


Fig. 9 – Stirrup 2 before texturing with SP



Fig. 10 – Stirraup 2 after texturing with SP

PBR Textures





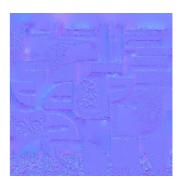






Fig. 11– AO, Diffuse, Normal (top), Metallic and Roughness (bottom) from Stirrup 1





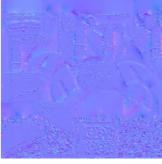






Fig. 12– AO, Diffuse, Normal (top), Metallic and Roughness (bottom) from Stirrup 2



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Blender Report.

Rendering



Fig. 13 – Rendered image of the final model



Fig. 14 – Final model rendered in context

Scaling Stirrup 1



Fig.15 – Different views of the 3D model showing, front, back, sides, bottom and top perspectives

Scaling Stirrup 2



Fig.16 – Different views of the 3D model showing, front, back, sides, bottom and top perspectives

Data Sheet.

Data

| Stirrups | |
|--------------------------|---------------------------------------|
| Site | Muséu del Pueblu d'Asturies / RDM1349 |
| Origin | - |
| Creator | - |
| Technique | Wood carving; Forging |
| Material | Wood; Iron |
| Date | Ca. 1865 / 1900 |
| Purpose of Production | Equine farming |
| Size | 20x30x17cm |

Description

Wooden stirrups reinforced with wrought iron, which is shaped into stylized vegetal forms on the front side of the object.